1	2	3	4	Σ	Grade

6.0/4.0 VU Formale Methoden der Informatik 185.291 March 24, 2025							
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Block 1.) Recall from the lecture the HALTING problem:

## HALTING

INSTANCE: A non-empty program  $\Pi$  that takes a string as input, a string I.

QUESTION: Does  $\Pi$  terminate on I.

Consider now the following decision problem:

## EQUAL

INSTANCE: Program II that is guaranteed to terminate, takes a natural number (excluding zero) as input and returns a natural number or zero as output.

QUESTION: Do there exist natural numbers  $n_1, n_2$ , such that  $n_1 + n_2 = \Pi(n_1) * \Pi(n_2)$ ?

**1.a)** Let  $\Pi_{int}$  be the decision procedure that does the following:

- $\Pi_{\text{int}}$  takes as input a program  $\Pi$ , a string I, and a natural number n.
- $\Pi_{\text{int}}$  emulates the first *n* steps of the run of  $\Pi$  on *I*. If  $\Pi$  terminates on *I* within *n* steps, then  $\Pi_{\text{int}}$  returns true. Otherwise,  $\Pi_{\text{int}}$  returns false.

The following describes a reduction from **HALTING** to **EQUAL**. Given an arbitrary instance  $(\Pi, I)$  of **HALTING**, we construct an instance  $(\Pi')$  of **EQUAL** as follows:

Boolean  $\Pi'$  (Int n) if (n < 2) return 1; if  $\Pi_{int}(\Pi, I, n)$  return n + 1; //  $\Pi$  and I are hard-coded return 0;

Show the correctness of the reduction above, i.e., show that  $(\Pi, I)$  is a positive instance of **HALTING**  $\iff$   $(\Pi')$  is a positive instance of **EQUAL**.

(9 points)

**1.b)** Please answer the following questions and explain your answers:

- Is **EQUAL** undecidable?
- Is **EQUAL** semi-decidable?

(6 points)

## Block 2.)

2.a) Suppose a, b, c are unsigned integers in the programming language C and  $a \le b$ . Which problem can occur with a C statement c=(a+b)/2? What is a simple solution to the problem? (2 points)

**2.b)** Use the sparse method to translate the following formula  $\varphi^E$ 

$$\neg \left(a \doteq b \land a \neq c \to \left(\left(a \doteq d \land e \neq f \land g \neq h\right) \lor g \neq i \lor h \neq j \lor \left(b \neq c \land g \doteq i \land i \neq j\right)\right)\right)$$

into a propositional formula  $\varphi^p$  such that  $\varphi^E$  is E-satisfiable if and only if  $\varphi^p$  is satisfiable. Simplify your formula before you construct the propositional skeleton and the transitivity constraints. In the simplifications steps, indicate the simple contradictory cycles and the pure literals.

Present an E-model for  $\varphi^E$  in a formally correct way.

(13 points)

Block 3.)

**3.a)** Let p be the following IMP program, containing the integer-valued program variables x, y, z:

$$\begin{aligned} x &:= n; y := 0; z := 0; \\ \text{while } x > 0 \text{ do} \\ z &:= z - 3 * x; \\ y &:= y + 6 * x; \\ x &:= x - 1 \\ \text{od} \end{aligned}$$

Give a variant and inductive invariant for the loop in p and prove the validity of the total correctness triple:

$$[n > 0] p [y + 2 * z = x]$$

(10 points)

**3.b)** Consider the following rule in Hoare logic:

$$\{A\} \mathbf{x} := \mathbf{y}; \mathbf{abort}; \mathbf{x} := \mathbf{y} \{B\}$$

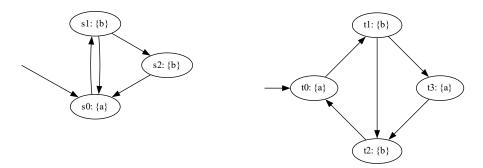
where A, B are arbitrary assertions and x, y are integer-valued IMP program variables. Is this rule sound? If yes, give a formal proof. Otherwise, give a counterexample and justify your answer.

(5 points)

**Block 4.) 4.a)** Consider the Kripke structures  $M_1$  and  $M_2$ . The initial state of  $M_1$  is  $s_0$  and the initial state of  $M_2$  is  $t_0$ .

Kripke structure  $M_1$ :

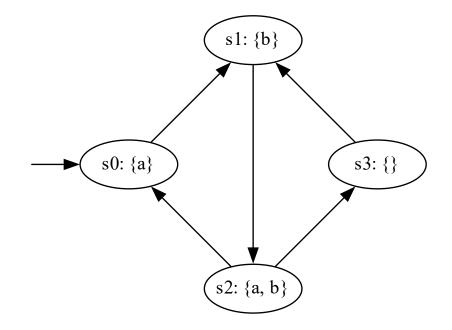
Kripke structure  $M_2$ :



- i. Check whether  $M_2$  simulates  $M_1$ , i.e., provide a simulation relation that witnesses  $M_1 \preceq M_2$ , or briefly explain why  $M_2$  does not simulate  $M_1$ .
- ii. Check whether  $M_1$  simulates  $M_2$ , i.e., provide a simulation relation that witnesses  $M_2 \preceq M_1$ , or briefly explain why  $M_1$  does not simulate  $M_2$ .

(4 points)

**4.b)** Consider the following Kripke structure *M*:



For each of the following formulae  $\varphi$ ,

- i. indicate whether the formula is in LTL, CTL, and/or CTL\*, and
- ii. list the states  $s_i$  on which the formula  $\varphi$  holds; i.e. for which states  $s_i$  do we have  $M, s_i \models \varphi$ ?

(If  $\varphi$  is a path formula, list the states  $s_i$  such that  $M, s_i \models \mathbf{A}\varphi$ .)

$\varphi$	LTL	$\operatorname{CTL}$	$\mathrm{CTL}^*$	States $s_i$
$\mathbf{X}[a \ \mathbf{U} \ b]$				
$\mathbf{A}\mathbf{X}b$				
$\mathbf{EG}(a \lor b)$				
$\begin{aligned} \mathbf{EG}(a \lor b) \\ \mathbf{F}(\neg a \land \neg b) \end{aligned}$				
$(\mathbf{E}\mathbf{X}a)\wedge\mathbf{X} agbreak \mathbf{X}$				

(5 points)

- **4.c)** Recall that a LTL formula  $\varphi$  is *satisfiable* if there exists a Kripke structure M and a path  $\pi$  in M such that  $M, \pi \models \varphi$ . In this case we call the pair  $(M, \pi)$  a model of  $\varphi$ .
  - i. Is there a satisfiable LTL formula  $\varphi$  such that every model of  $\varphi$  has at most three states?
  - ii. Is there a satisfiable LTL formula  $\varphi$  such that every model of  $\varphi$  has at least three states?

For each question, you should either

• Construct a satisfiable LTL formula  $\varphi$  such that every model of  $\varphi$  has at most/least three states and briefly explain why this is the case.

or

• Prove that no such formula exists by showing that every satisfiable LTL formula  $\varphi$  has a model with more/fewer than three states.

(6 points)

Grading scheme: 0-29 nicht genügend, 30-35 genügend, 36-41 befriedigend, 42-47 gut, 48-60 sehr gut