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<b>6.0/4.0 VU Formale Methoden der Informatik</b> <b>185.291 June 25, 2021</b>			
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- 1.) Given an undirected graph  $G = (V, E)$ , we call a set  $S \subseteq V$  *self-defending* in  $G$  if for each  $v \in S$  and  $u \in V$  with  $(u, v) \in E$ , there exists a  $w \in S$  with  $(w, u) \in E$ .

Consider the following decision problem:

<p><b>SELF-DEFENSE(SD)</b></p> <p>INSTANCE: A directed graph <math>G = (V, E)</math> and two vertices <math>a, b \in V</math>.</p> <p>QUESTION: Does there exist a set self-defending set <math>S \subseteq V</math> in <math>G</math> with <math>a \in S</math> and <math>b \notin S</math>.</p>
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- (a) The following function  $f$  provides a polynomial-time many-one reduction from **SD** to **SAT**: for an instance  $I = ((V, E), a, b)$  of **SD** let  $f(I) = \varphi$  over atoms  $x_v$  ( $v \in V$ ):

$$\varphi = x_a \wedge \neg x_b \wedge \bigwedge_{v \in V} (\neg x_v \vee \bigwedge_{(u,v) \in E} \bigvee_{(w,u) \in E} x_w)$$

It holds that  $I$  is a yes-instance of **SD**  $\iff$   $f(I)$  is a yes-instance of **SAT**.

Show the  $\implies$  direction of the statement.

**(9 points)**

- (b) In what follows assume the reduction from **SD** to **SAT** is correct, and recall that **SAT** is NP-complete.

Tick the correct statements (for ticking a correct statement a certain number of points is given; ticking an incorrect statement results in a subtraction of the same amount; you cannot go below 0 points):

- SD** is NP-complete
- SD** is NP-hard
- SD** is in NP
- SD** is in NP, but not in P
- for any NP-complete problem, there exists a polynomial-time many-one reduction from **SD** to that problem
- for any NP-complete problem, there exists a polynomial-time many-one reduction from that problem to **SD**

**(6 points)**

2.) We consider the function  $P$  which was introduced by Rózsa Péter in 1935.

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**Algorithm 1:** The function  $P$

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**Input:**  $x, y$ , two *non-negative* integers

**Output:** The computed integer value for  $x, y$

```
1 if  $x == 0$  then
2   return  $2y + 1$ ;
3 else if  $y == 0$  then
4   return  $P(x - 1, 1)$ ;
5 else return  $P(x - 1, P(x, y - 1))$ ;
```

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(a) Let  $\mathbb{N}_0$  denote the set of natural numbers *including* 0. Use well-founded induction to show

$$\forall x \forall y ((x \in \mathbb{N}_0 \wedge y \in \mathbb{N}_0) \rightarrow P(x, y) > x + y).$$

**(12 points)**

(b) Suppose  $P_C$  is an implementation of  $P$  in the C programming language with  $x$  and  $y$  of type unsigned integers of size 32 bit (i.e., of type `uint32_t`). Is

$$P(x', y') = P_C(x', y')$$

true for all integers  $x', y'$  satisfying  $0 \leq x', y' \leq \text{UINT32\_MAX}$ , where `UINT32_MAX` is the largest value for a variable of type `uint32_t`?

If so, then prove this fact. Otherwise provide a counterexample with an exact explanation of what is computed and what is happening. **(3 points)**

3.) (a) Let  $p$  be the following IMP program:

```
x := 0; y := 0;
while y < n do
  x := x - 6 * y - 3;
  y := y + 1
od
```

Give a loop invariant and variant for the **while** loop in  $p$  and prove the validity of the total correctness triple  $[n = 10] p [x + 300 = 0]$ .

(10 points)

(b) Let  $p$  be the following IMP program:

```
if x < y do
  a := y;
  y := x;
  x := a;
od
x := y - x;
z := z + x * y
```

Given the program  $p$  above, is it true, that the triple  $\{A\} p \{B\}$  is valid if and only if  $VC(p, B) \wedge (A \implies wlp(p, B))$ ? Briefly justify your answer.

(2 points)

(c) Let  $p$  be the following IMP program containing an integer-valued program variable  $x$ :

```
i := 0
while x > 0 do
  i := i + 1
od
```

Consider the invalid Hoare triple  $\{true\} p \{false\}$ . Which of the following counterexamples is correct? Tick all the boxes of program states denoting valid counterexamples to the above triple. [Each correct box counts one point, that is you can lose points for incorrectly ticking or leaving the box empty with a minimum of 0 points. You will not lose points for other exercises.]

$\sigma(x) = 0$      $\sigma(x) = 1$      $\sigma(x) = -1$

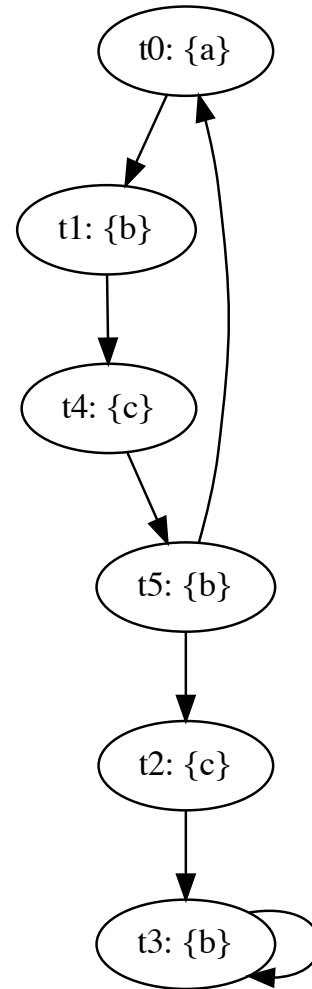
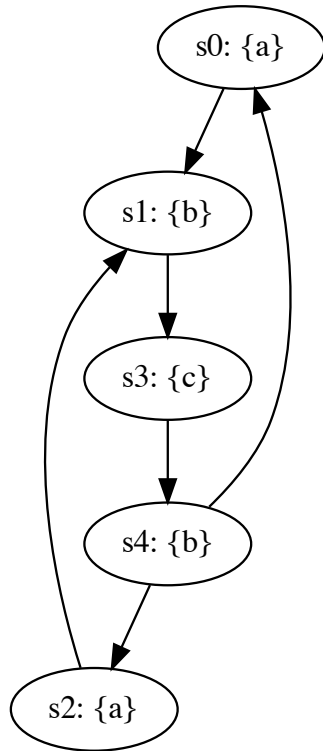
(3 points)

4.) (a) **Simulation**

Provide a non-empty simulation relation  $H$  that witnesses  $M_1 \leq M_2$ , where  $M_1$  and  $M_2$  are shown below. The initial state of  $M_1$  is  $s_0$ , the initial state of  $M_2$  is  $t_0$ :

**Kripke structure  $M_1$ :**

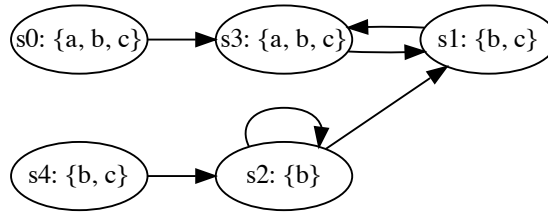
**Kripke structure  $M_2$ :**



(4 points)

(b) **CTL Marking Algorithm**

Consider the following Kripke structure  $M$ :



Execute the **CTL Marking Algorithm** to determine which states  $s_i$  satisfy the formulae  $\Phi$

- i. **EXEX** $a$ , and
- ii. **AF**( $\neg c$ ).

In particular,

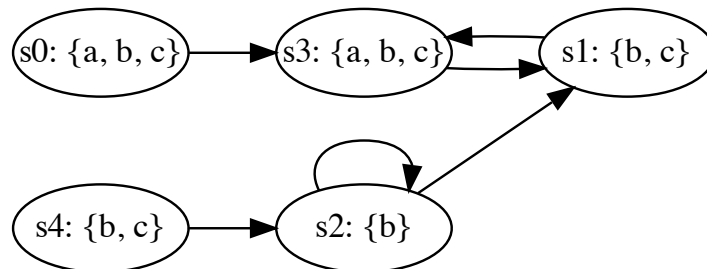
- i. Transform  $\Phi$  into an equivalent formula  $\Phi'$  in the *existential fragment* of CTL.
- ii. List the subformulae of  $\Phi'$ .
- iii. For increasing nesting depth  $i$ , iteratively give the states  $s_i$  marked by subformulae  $\phi_0, \psi_0, \phi_1, \psi_1, \dots$  of  $\Phi'$ .
- iv. Finally, give the return value of the Marking Algorithm. That is, list the states  $s_i$  that satisfy formula  $\Phi$ , i.e., for which states do we have that  $M, s_i \models \Phi$ ?

*Hint:* Recall that the algorithm starts by marking propositional atoms  $\phi_0$ . It then iteratively marks boolean combinations  $\psi_i$  of subformulas  $\phi_i$ , and temporal operator applications  $\phi_{i+1} = \circ \psi_i$  where  $\circ \in \{\mathbf{EF}, \mathbf{EU}, \mathbf{EG}, \mathbf{EX}\}$ .

i) Answer template for  $\Phi = \mathbf{EXEX}a$

Subformulae of  $\Phi$ : \_\_\_\_\_

Annotate the states of  $M$  with the subformulae by which the Marking Algorithm marks them:



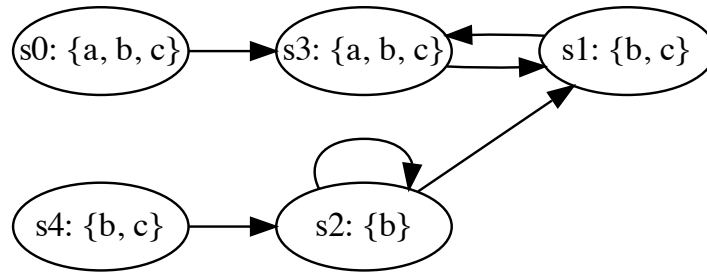
States satisfying  $\Phi$ : \_\_\_\_\_

ii) Answer template for  $\Phi = \mathbf{AF}(\neg c)$

Equivalent existential formula  $\Phi' \equiv \Phi$ : \_\_\_\_\_

Subformulae of  $\Phi'$ : \_\_\_\_\_

Annotate the states of  $M$  with the subformulae by which the Marking Algorithm marks them:



States satisfying  $\Phi$ : \_\_\_\_\_

(7 points)

(c) **LTL tautologies**

Prove that the following formulas are tautologies, i.e., they hold for every Kripke structure  $M$  and every path  $\pi$  in  $M$ , or find a Kripke structure  $M$  and path  $\pi$  in  $M$ , for which the formula does not hold and justify your answer.

i.  $(\mathbf{F}a) \wedge (\mathbf{F}b) \Rightarrow \mathbf{F}(a \wedge b)$

ii.  $(\mathbf{G}a) \vee (\mathbf{G}b) \Rightarrow \mathbf{G}(a \vee b)$

**(4 points)**