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6.0/4.0 VU Formale Methoden der Informatik 185.291 February 26, 2021			
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- 1.) Recall the **HALTING** problem which takes a program and a string as input, and consider the following variant thereof:

<p>HALTING-X</p> <p>INSTANCE: Two program Π_1, Π_2 that take a string as input.</p> <p>QUESTION: Does there exist at least one input string I such that both Π_1 and Π_2 halt on I.</p>

- (a) The following function f provides a polynomial-time many-one reduction from **HALTING** to **HALTING-X**: for a program Π and a string I let $f(\Pi, I) = (\Pi_1, \Pi_2)$ with

```

 $\Pi_1(\text{string } S) = \text{return};$ 
 $\Pi_2(\text{string } S) = \text{if } (S = I) \{\text{call } \Pi(S)\} \text{ else } \{\text{while(true)}\{\}\}; \text{return};$ 

```

Show that (Π, I) is a yes-instance of **HALTING** \iff (Π_1, Π_2) is a yes-instance of **HALTING-X**.

(9 points)

- (b) Tick the correct statements (for ticking a correct statement a certain number of points is given; ticking an incorrect statement results in a subtraction of the same amount; you cannot go below 0 points):
- Since **HALTING** is decidable, our reduction from (a) shows that **HALTING-X** is decidable.
 - Since **HALTING** is undecidable, our reduction from (a) shows that **HALTING-X** is undecidable.
 - Since **HALTING** is semi-decidable, our reduction from (a) shows that **HALTING-X** is semi-decidable.
 - Since **HALTING** is not semi-decidable, our reduction from (a) shows that **HALTING-X** is not semi-decidable.
 - A reduction from **HALTING-X** to **HALTING** would show that **HALTING-X** is semi-decidable.
 - A reduction from **HALTING-X** to **HALTING** would show that **HALTING-X** is undecidable.

(6 points)

- 2.) (a) Consider the clauses C_1, \dots, C_5 in dimacs format (in this order, shown in the box) which are given as input to a SAT solver Apply CDCL to solve the CNF using the convention that if a variable is assigned as a decision, then it is assigned 'false'. Further, select variable 2 as the first decision variable that is assigned.

- Each time when a conflict occurs and after backtracking, draw the implication graph and indicate all UIPs and mark the first UIP. For the first UIP, indicate its asserting conflict clause.
- Is the given CNF satisfiable, unsatisfiable, or valid? Justify your answer.

1	0		
-1	10	0	
-1	2	3	0
-3	-4	-10	0
-3	4	-10	0

(4 points)

- (b) Consider the theory \mathcal{T}_A of arrays and the following formula

$$\varphi: \quad i_1 \neq j \vee a[j] \neq v_1 \vee i_1 \doteq i_2 \vee a\langle i_1 \triangleleft v_1 \rangle \langle i_2 \triangleleft v_2 \rangle [j] \doteq a[j] .$$

If φ is \mathcal{T}_A -valid, then provide a proof in the semantic argument method (similarly to the proofs in the lecture and on the extra sheets). If φ is not \mathcal{T}_A -valid, then provide a counter-example.

Besides the equality axioms reflexivity, symmetry and transitivity, you have the following ones for arrays.

- $\forall a, i, j \ (i \doteq j \rightarrow a[i] \doteq a[j])$ (array congruence)
- $\forall a, v, i, j \ (i \doteq j \rightarrow a\langle i \triangleleft v \rangle [j] \doteq v)$ (read-over-write 1)
- $\forall a, v, i, j \ (i \neq j \rightarrow a\langle i \triangleleft v \rangle [j] \doteq a[j])$ (read-over-write 2)

Please be precise. In a proof indicate exactly why proof lines follow from some other(s) and name the used rule. If you use derived rules you have to prove them. (11 points)

3.) (a) Let p be the following program:

```
x := 1; y := 1; z := 0;
while x < n do
  x := x + 1;
  z := z + 6;
  y := y + z
od
```

Give a loop invariant and variant for the **while** loop in p and prove the validity of the total correctness triple $[n > 1] p [2 * y = n * z + 2]$.

Hint: Make sure that your invariant expresses equalities among y, z, x , as well as equalities among z, x .

(10 points)

(b) Provide a non-trivial pre-condition A and a non-trivial post-condition B , such that the total correctness triple $[A] p [B]$ is valid. Trivial means equivalent to **true** or **false**, so your precondition A and postcondition B should not be equivalent to **true** or **false**. The program p is given below.

Program p :

```
if x ≠ 0 then skip else abort
```

(2 points)

(c) Consider the following partial correctness triple:

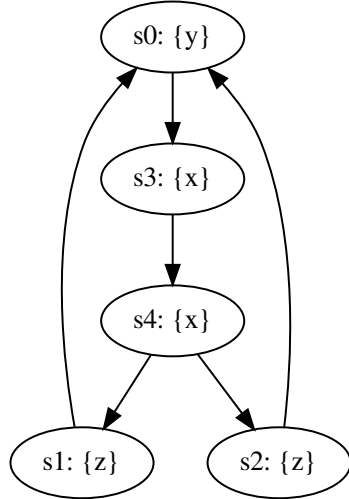
$$\{x = y\} x := y + 1; y := x + 1 \{x = y - 1\}$$

Is the above Hoare triple valid? If so, give a formal proof. Otherwise, give a counterexample.

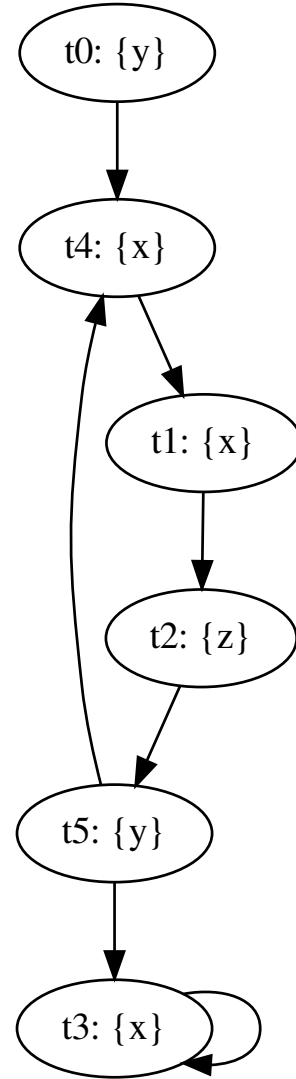
(3 points)

- 4.) (a) Provide a non-empty simulation relation H that witnesses $M_1 \leq M_2$, where M_1 and M_2 are shown below. The initial state of M_1 is s_0 , the initial state of M_2 is t_0 :

Kripke structure M_1 :

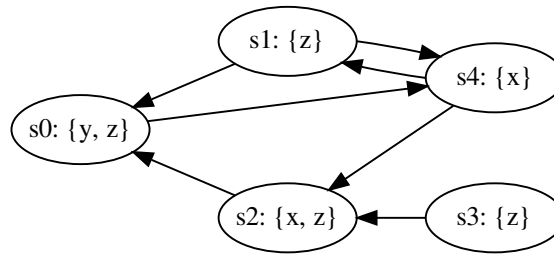


Kripke structure M_2 :



(4 points)

(b) Consider the following Kripke structure M :



For each of the following formulae φ ,

- i. indicate whether the formula is in CTL, LTL, and/or CTL*, and
- ii. list the states s_i on which the formula φ holds; i.e. for which states s_i do we have $M, s_i \models \varphi$?

(If φ is a path formula, list the states s_i such that $M, s_i \models \mathbf{A}\varphi$.)

φ	CTL	LTL	CTL*	States s_i
$x \mathbf{U} y$	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
$\mathbf{F}(x \wedge z)$	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
$\mathbf{EF}(y)$	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
$\mathbf{EG}(z)$	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
$\mathbf{AX}(z)$	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

(5 points)

(c) **LTL tautologies**

Prove that the following formulas are tautologies, i.e., they hold for every Kripke structure M and every path π in M , or find a Kripke structure M and path π in M , for which the formula does not hold and justify your answer.

- i. $\mathbf{F}(y \wedge \mathbf{G}x) \Rightarrow (y \wedge ((\mathbf{X}y) \mathbf{U} (\mathbf{G}x)))$
- ii. $(y \wedge ((\mathbf{X}y) \mathbf{U} (\mathbf{G}x))) \Rightarrow \mathbf{F}(y \wedge \mathbf{G}x)$

(6 points)