

6.0/4.0 VO Formale Methoden der Informatik (WS2010) January 28, 2011				
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1.) Consider the following problem:

<p>SOME-INPUT</p> <p>INSTANCE: A program (i.e. a source code) Π such that Π takes one string as input and outputs either <i>true</i> or <i>false</i>. Each input string for Π uses only symbols 0 and 1.</p> <p>QUESTION: Does there exist an input string I for Π such that: Π outputs <i>true</i> on I in at most $I ^2$ computation steps? Here I denotes the length of I.</p>

Prove that the problem **SOME-INPUT** is semi-decidable. For this, provide a procedure that shows the semi-decidability of the problem (i.e. a semi-decision procedure for **SOME-INPUT**) and argue that it is correct.

Hint: For your construction of a semi-decision procedure you may use another procedure Π' that does the following:

- (a) Π' takes as input a program Π , a string I and a natural number n .
- (b) Π' checks whether Π outputs *true* on I in at most n computation steps (intuitively, to check this the program Π' simulates the first n steps of the computation of Π on I).

(15 points)

2.) Compute the definitional form (Tseitin form) of the propositional formula

$$\varphi: (\neg q \rightarrow \neg p) \rightarrow (p \rightarrow q) .$$

Hint: Draw a formula tree, label its nodes and derive the Tseitin form. **(3 points)**

3.) Given the following clauses, draw an implication graph starting with $x_3 = 1@1$.

$$\begin{array}{llll}
 C_1: & \neg x_1 \vee x_2 & C_2: & \neg x_1 \vee x_3 \vee x_5 & C_3: & \neg x_2 \vee x_4 & C_4: & \neg x_3 \vee \neg x_4 \\
 C_5: & x_1 \vee x_5 \vee \neg x_2 & C_6: & x_2 \vee x_3 & C_7: & x_2 \vee \neg x_3 & C_8: & x_6 \vee \neg x_5
 \end{array}$$

Is the clause set unsatisfiable? If yes, then give a proof; if not, then provide a model. **(4 points)**

4.) Show the following:

$$\varphi^{uf} \text{ is satisfiable iff } FC^E \wedge flat^E \text{ is satisfiable.}$$

FC^E and $flat^E$ are obtained from φ^{uf} by Ackermann's reduction. (Hints: FC^E is the same for φ^{uf} and $\neg\varphi^{uf}$, i.e., $FC^E(\varphi^{uf}) = FC^E(\neg\varphi^{uf})$ and $flat^E(\neg\varphi^{uf}) = \neg flat^E(\varphi^{uf})$.) **(8 points)**

5.) Suppose we extend the toy language by a new statement type consisting only of the keyword "loop". When executed within a program, the program enters an infinite loop.

- (a) Extend the structural operational and the natural semantics for **loop**-statements.
- (b) Define correct axioms for the Hoare calculus for partial/total correctness. (The axioms should *not* refer to an unspecified invariant. This is not necessary, since the **loop**-statement is completely determined.)

- (c) Specify the weakest precondition $\text{wp}(\text{loop}, F)$, the weakest liberal precondition $\text{wlp}(\text{loop}, F)$, and the strongest postcondition $\text{sp}(\text{loop}, F)$ with respect to an arbitrary formula F .

(3 points)

- 6.) Prove the total correctness of the assertion below. Describe the function computed by the program when considering x and y as the inputs and z as the output.

```

{ Pre:  $x \geq 2 \wedge y \geq 1$  }
 $z \leftarrow 0$ ;
 $a \leftarrow x$ ;
{ Inv:  $a = x^{z+1} \wedge 1 \leq a \leq x * y \wedge x \geq 2$  }
while  $a \leq y$  do
     $z \leftarrow z + 1$ ;
     $a \leftarrow a * x$ 
od;
{ Post:  $x^z \leq y < x^{z+1}$  }

```

(12 points)

- 7.) **CTL and LTL:**

Find a Kripke structure K with initial state s that has the property $\text{AGEF } p$ at state s , but not $\text{AGF } p$. Justify your choice. (4 points)

- 8.) **CTL Model Checking Algorithm:**

Let $K = (S, T, L)$ be a Kripke structure and p be an atomic proposition. Give a graph-theoretic algorithm for computing the set of states where $\text{AG } p$ holds. (3 points)

- 9.) **Bisimulation:**

Given two models $M_1 = (S_1, I_1, R_1, L_1)$ and $M_2 = (S_2, I_2, R_2, L_2)$, give an algorithm that determines whether M_1 is bisimilar to M_2 , i.e., whether $M_1 \equiv M_2$ holds. (4 points)

- 10.) **Predicate Abstraction:**

Consider the following program, where the semantics of the statement $(x, y) := (a, b)$ is that the values a and b are simultaneously assigned to the variables x and y .

```

int x, y;

void foo() {
    (x, y) := (0, 0);

    while (x < 50) {
        (x, y) := (x + 1, y + 1);
    }

    assert(y >= 50);
}

```

- Provide a labeled transition system for the given program.
- Provide an abstraction for the labeled transition system that uses the predicate $x < 50$.
- Give an error trace in the abstraction.
- Introduce a new predicate to refine the abstraction to get rid of the error state. Give the new abstraction.

(4 points)