

Conflicts in Abstract Argumentation¹

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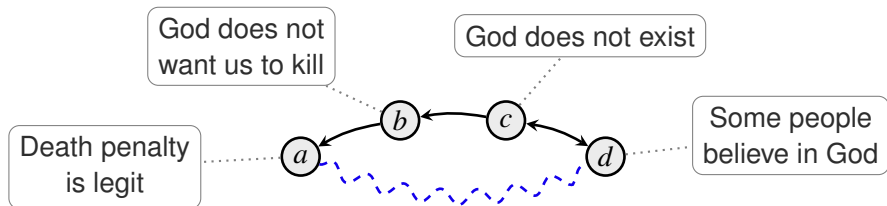
Department of Computer Science, University of Liverpool, UK

Institute of Information Systems, TU Wien, Austria

DBAI research seminar, November 10, 2016

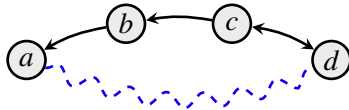
¹This research has been supported by FWF (projects I1102 and I2854).

Argumentation

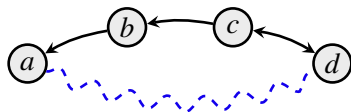


Natural Language Example, Is Death Penalty Legit?

Abstract Argumentation



Abstract Argumentation



- Arguments: a, b, c, d
- Attacks: $(b, a), (c, b), (d, c), (c, d)$

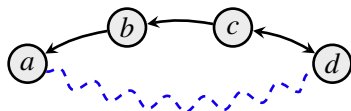
Definition (Abstract Argumentation, Syntax)

Argumentation Framework (AF): $F = (A, R)$

A : set of arguments

$R \subseteq A \times A$: set of attacks

Abstract Argumentation



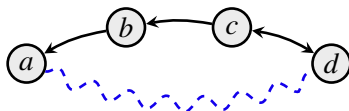
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- Conflicts: $[a, b], [b, c], [c, d]$

Definition (Syntactic Conflict and Compatibility)

Syntactic Conflict, $[X, Y]_F$: X attacks Y or Y attacks X

Syntactic Compatibility, $\{X, Y\}_F$: otherwise

Abstract Argumentation



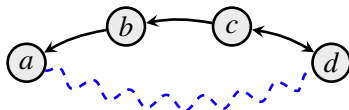
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- Attacks: $(b, a), (c, b), (d, c), (c, d)$
- Extensions: $\{a, c\}, \{b, d\}$

Definition (Argumentation Semantics)

Conflict-freeness, $S \in cf(F): \{S, S\}_F$

Stable Extension, $S \in sb(F) \subseteq cf(F): A \setminus S = \{x \in A \mid S \text{ attacks } x\}$

Abstract Argumentation



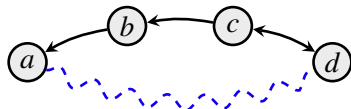
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Definition (Semantic Conflict and Compatibility)

Semantic Compatibility, $\{X, Y\}_{\mathbb{S}}$: f.a. $x \in X, y \in Y$ ex. $S \in \mathbb{S}, \{x, y\} \subseteq S$

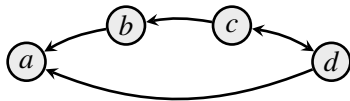
Semantic Conflict, $[X, Y]_{\mathbb{S}}$: otherwise

Framework Modifications



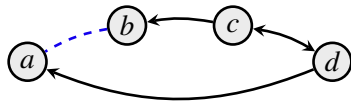
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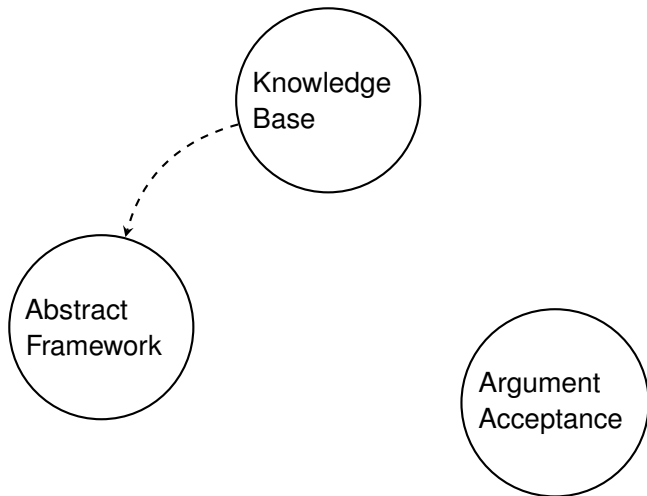
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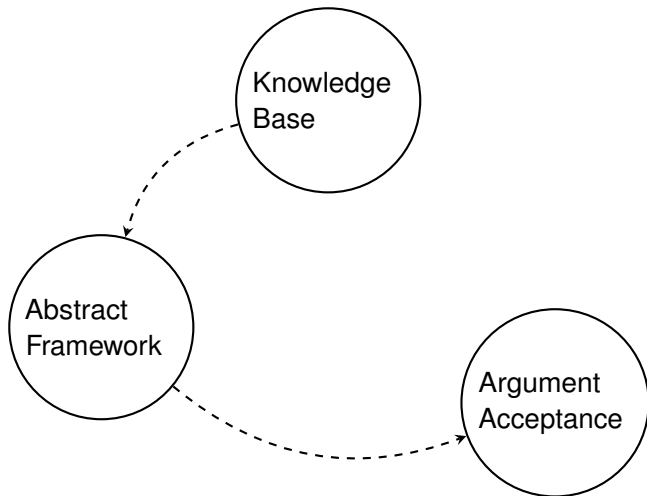


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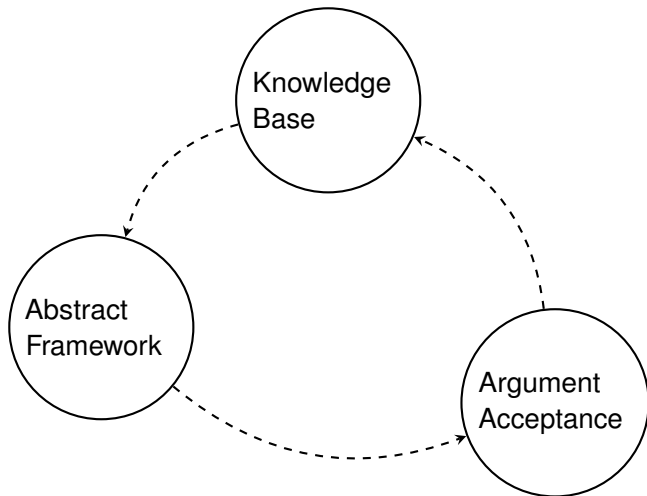
What are we doing?



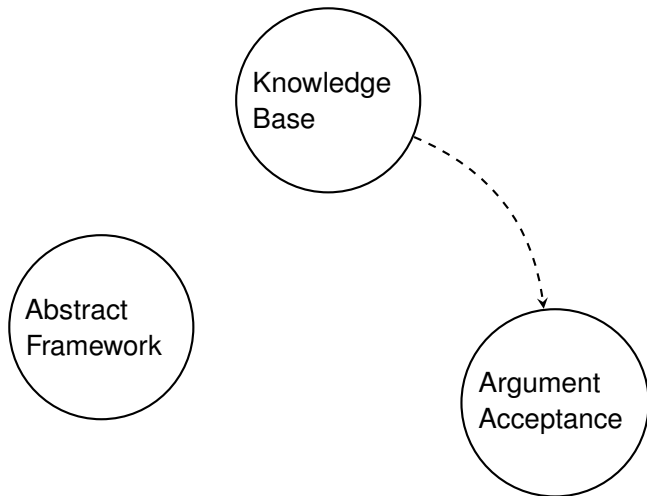
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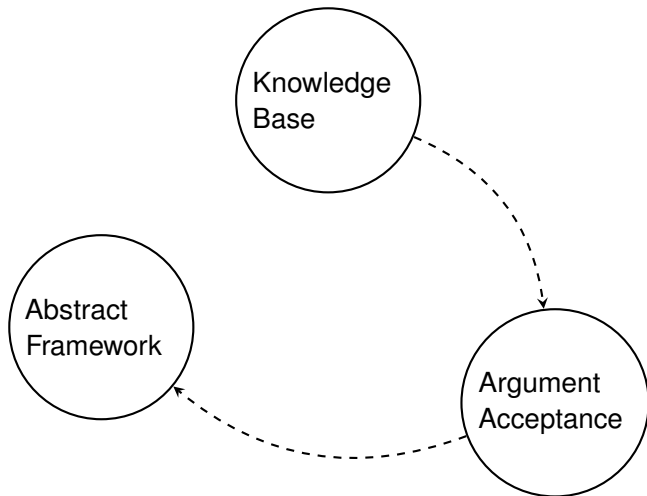
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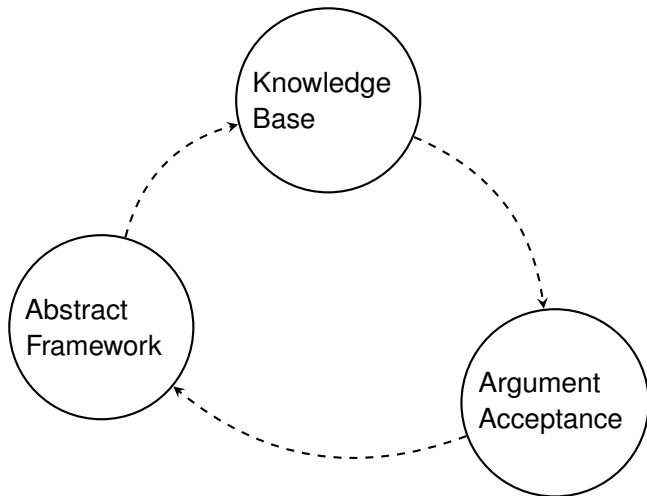
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Definition (Realizability)

\mathbb{S} is σ -realizable if ex. AF F with $\sigma(F) = \mathbb{S}$

\mathbb{S} is σ_A -realizable if ex AF $F = (A, R)$ with $\sigma(F) = \mathbb{S}$

Definition (Conflict)

A semantic conflict $[a, b]_{\mathbb{S}}$ is

- *pure* (semantic) if there is no realization F with $[a, b]_F$;
- *necessary* (syntactic) if any realization F has $[a, b]_F$;
- optional otherwise.

Levels of Conflict

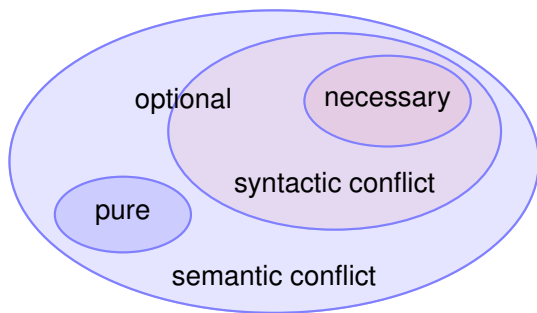
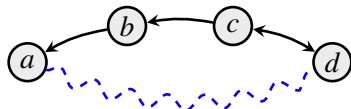


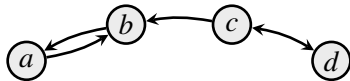
Figure : A Venn-diagram illustrating different levels of conflict.

Arbitrary Modifications



- Arguments: a, b, c, d
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Arbitrary Modifications



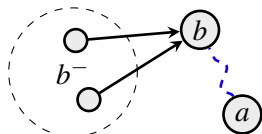
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Theorem (Stable Conflicts)

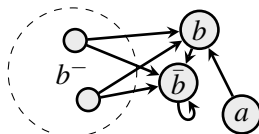
$[a, b]_{\mathbb{S}}$ is necessary attack $(a, b)_F$ for each sb-realization F of \mathbb{S}
if and only if
there is $S \in \mathbb{S}$, $a \in S$ and $\{b, S \setminus \{a\}\}_{\mathbb{S}}$.

All other conflicts for sb are optional.

Modifications for Stable Semantics

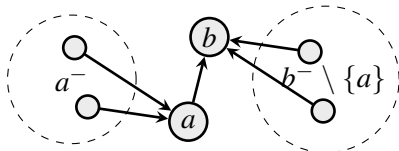


(a) Original AF, $[a, b]_S$.

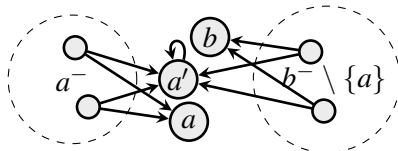


(b) Modified AF, $(a, b)_G$.

Figure : Forcing attacks for stable semantics.



(a) Original AF, $(a, b) \in R_F$.



(b) Modified AF, $(a, b) \notin R_G$.

Figure : Purging Attacks for Stable Semantics.

Illustration of Stable Modifications

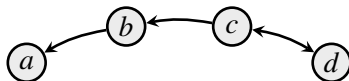
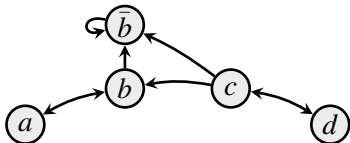
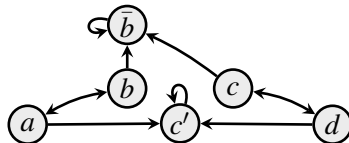


Figure : Original AF.



(a) Forcing Attack (a, b)



(b) Purging Attack (c, b)

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Realizability and Conflict

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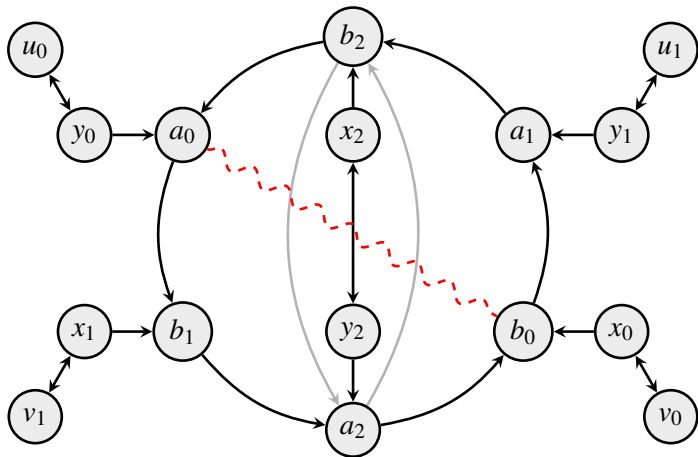
Definition (Conflict)

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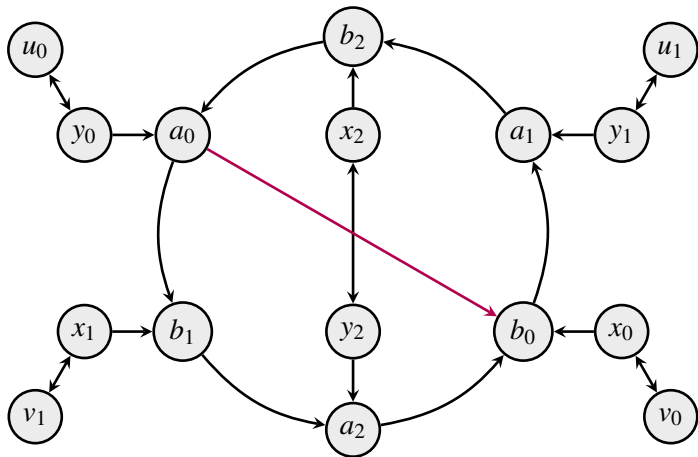
- *pure* (semantic) if there is no realization F with $[a, b]_F$;
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Definition (Conditional Conflicts)

Extend pure, necessary and optional to A -realizability



Argument set of interest: $\{a_0, a_1, y_2, u_0, u_1, v_0, v_1\}$



Argument set of interest: $\{a_0, a_1, y_2, u_0, u_1, v_0, v_1\}$

For Stable Semantics

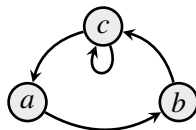
- necessary Conflicts can be directed (attacks) or undirected (symmetric attacks);
- in general there are no pure conflicts;
- *A*-purity however is possible;
- one could allow bigger extensions to get rid of necessary conflicts;
- manipulation only requires compatibilities.

Other Semantics

- Preferred and Semi-stable semantics have only symmetric necessary attacks $[a, b]$ where there are $S, T \in \mathbb{S}$ with $a \in S, b \in T$ and otherwise compatibilities $\{a, T \setminus \{b\}\}_S, \{b, S \setminus \{a\}\}_S$.
- Stage semantics has the same necessary conflicts as Stable, but without directions.
- Cf2 semantics probably has the same necessary conflicts as Stable, no necessary symmetric attacks but allows general pure conflicts.



(c) Symmetric Attack




(d) Directed Attack

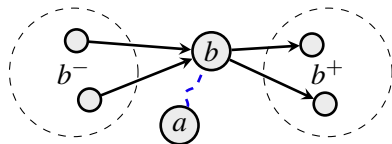
Future Work, Open Questions

- Conflicts between sets of arguments.
- Conditional Conflicts: exact characterizations for A -pure definitions, under what circumstances can A -pure conflicts arise?
- Formal definition of attack-minimal AFs
- Other semantics, labellings, . . .
- Instantiation-related questions; what does it mean to use such modifications? How can we use this knowledge to manipulate or analyse/detect manipulation?
- Other directions: Given some AF, which arguments necessarily are jointly acceptable? How can we detect semantic conflicts without computing all extensions?
- Syntactic Conflict is a *semantics*, extend approach to arbitrary pairs of semantics.

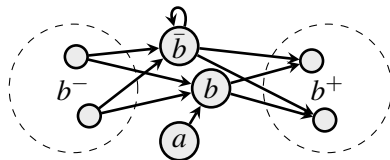
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Preferred Modifications

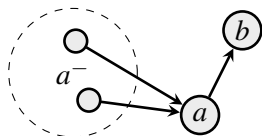


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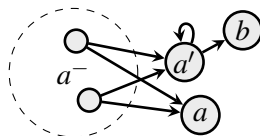


(f) Modified AF, $(a, b)_G$.

Figure : Forcing Attacks for Preferred Semantics.



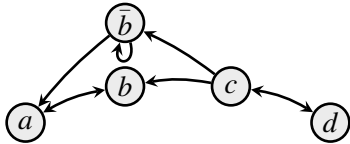
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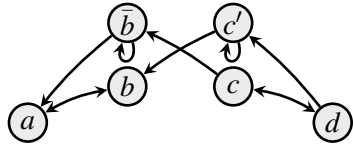
(b) Modified AF, $(a, b) \notin R_G$.

Figure : Purging Attacks for Preferred Semantics.

Illustration of Preferred Modifications.

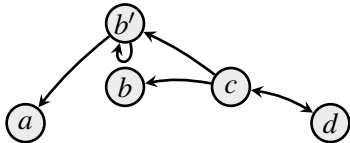


(a) Forcing Attack (a, b) .

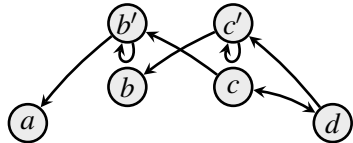


(b) Purging Attack (c, b) .

Figure : Analogy to Stable Illustration.



(a) Purging Attack (a, b) .



(b) Purging Attack (c, b) .

Figure : For an attack-minimal AF.